Get started

BANG & OLUFSEN

Before you start...

'Get started' contains instructions in how to set up the BeoCom 2 handset for use. The Guide contains instructions in daily use of BeoCom 2.

How to use these Guides

The following examples show what a key or status display looks like in an instruction sequence.

Examples of keys on the handset...

> The **Track point** is your cursor for operating the functions shown in the display. The arrows indicate in which direction to move the track point.

OK

> The **OK** key.

◑

> The **hook** key, which starts and ends a call.

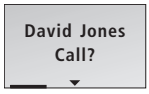
0 – **9**

> The **digit** keys.

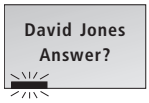
The handset display...

The lines and bars at the bottom of the display indicate the state of phone lines 1 and 2 respectively. The bottom left corner is for information about line 1, and the bottom right corner is for line 2. An arrow indicates that more options are available if you move the **Track point** in the direction shown.

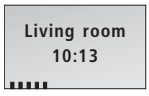
> A solid black bar indicates an active call and a black outline indicates a call on hold.



> A single thin line indicates the line used for the last outgoing call. The line is not in use.



> A blinking black bar indicates an incoming call.



> A grey bar indicates that the line is being used by another phone in the system.

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Follow this procedure when setting up your BeoCom 2:

1 Connect the charger as described in the charger's Guide
2 Charge the handset battery
3 Connect the BeoLine base as described in the base's Guide
4 Register the handset to the base.

Do not extend or alter the base or charger's power cord in any way, as this causes the product to malfunction!

Charge the handset battery

If the handset requires charging, this occurs automatically when the handset is placed in the charger.

When setting up BeoCom 2 for use, charge the handset for at least one hour before proceeding further!

When you charge the handset:

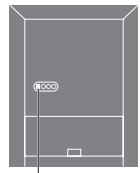
- The charger must be connected to the power outlet.
- It takes five hours to fully charge the battery.
- The maximum talk-time per charge is approximately 10 hours.
- Standby time per charge is approximately 150 hours.
- You must condition the battery to obtain a full charge. This means charging the battery repeatedly. A full charge is first possible when you have charged the battery at least twice.

The handset controls battery charging, so you can always place the handset in the charger after use, even if the battery does not need recharging. Leaving the handset in the charger does not reduce the lifetime of the battery.

The handset display informs you when the batteries require charging. If you have an active call, a beep signal sounds from the handset as well. For further information, refer to the chapter '*The handset display*' on page 10.

Registration of a handset to the base

The handset must be registered to the base. Up to 8 handsets can be registered to one base.



Indicator light

To register the first handset...

> Connect the base to a power outlet, as described in the BeoLine Guide. The indicator light flashes red, and the base is open for five minutes.

> If you have connected the base, but the indicator light is not flashing red, disconnect the base, wait two seconds, and reconnect it.

> Press ◑ to switch on the handset. The display prompts you to register the handset.

> Press **OK**. The handset searches for an open base.

> When a base is located, the PARK number – which identifies the base – is shown. Check the number in the display against the number under the cover on the bottom of the base.

> If the numbers do not match, push the **Track point** down to view the available bases.

> When the desired base is shown, press **OK** to register the handset. The display prompts you to wait until registration is complete.

> If the base prompts you for a pincode, enter the pincode and press **OK**.

> When registration is complete, *Enter handset name?* appears in the display. You can then name the handset as described on page 6. If you wish to name the handset later*, press **C**.

◑

Register handset to base?

OK

Searching base Wait...

...

Base 1/2: 36-000223344556

Base 2/2: 36-000223344557

OK

Registering... Wait

...

Enter handset name?

To register additional handsets...

> With a registered handset, bring up the *Base* menu*.

> Push the **Track point** down until *Open base* is shown in the display and press **OK**.

> Press ◑ on the handset to be registered to switch it on. The display prompts you to register the handset.

> Follow the procedure described above.

**This is done via the 'Advanced settings' menu, described on page 34 in the Guide.*

Name the handset

You can name the handset, for example, after the room in which it is placed, or after the person who uses it most. Handsets not named are automatically given a number from 1 to 8, depending on how many handsets you have in your system. You can name a handset at any time.

When registration is complete...

> The display prompts you to enter a name. Press **OK** to continue.

> Push the **Track point** left or right to select characters, and press **OK** to store each character.

> When the name is complete, push the **Track point** left to highlight the BB symbol and press **OK** to store the name. The display prompts you to set BeoCom 2 for use with one or two lines. Refer to the description on the following page.

If you register a previously named handset to the base, this name appears in the display when registration is complete. To use the same name, press **OK**.

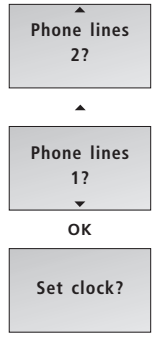
You can name a handset via the *Advanced settings* menu. For further information, refer to the chapter *'Select advanced settings'* on page 34 in the Guide.

When naming is complete...

> *Phone lines* appears in the display.

> Push the **Track point** up or down to select the number of lines.

> Press **OK** to store. You can then set the clock. This is described on the following page.



After you have set the number of phone lines for the first handset, this is set automatically for all the additional handsets you register to the same base.

You can set the number of phone lines via the *Advanced settings* menu. For further information, refer to the chapter *'Select advanced settings'* on page 34 in the Guide.

Set the time and date

The time is shown when the phone is not in use and when there is no new information in the display. The time and date are also shown with Caller ID and Redial information.

When you have set the number of phone lines...

> *Set clock?* is shown in the display.
> Press **OK** to be able to set the clock, or press **C** if you wish to skip this step.
> Push the **Track point** up or down to set the hour.
> Press **OK** to store and move to the minutes setting.
> Complete the setting of the clock.
> Press **OK** to set the time and date.
> Push the **Track point** up or down to set the year and press **OK** to store it.

When you have set the time and date...

> The display prompts you to register another handset.
> If you have additional handsets to register, press **OK**. The base is open for a new five-minute period, and you can repeat the registration procedure on the next handset.
> If you do not have additional handsets, press **C** to leave the menu.

After you have set the time and date for the first handset, the time and date are set automatically for all the additional handsets you register to the same base.

You can set the time and date via the *Settings* menu. For further information, refer to the chapter *'Select settings for daily use'* on page 32 in the Guide.

Handset keys

View information in the display and move through the menus. The display is lit when the handset is in use.

The Track point, located above the OK key, is used for navigation in the Phonebook, Redial list, Caller ID list and the menu system. Use it to adjust the volume during a call.

Accept and store entries or choices in the display. Depending on the state of the phone, pressing OK gives you access to additional functions or options. **OK**

Digit keys for entering phone numbers. **0 – 9**

Used in phone numbers, for Call Forwarding and other automated services. ✳ ⌗

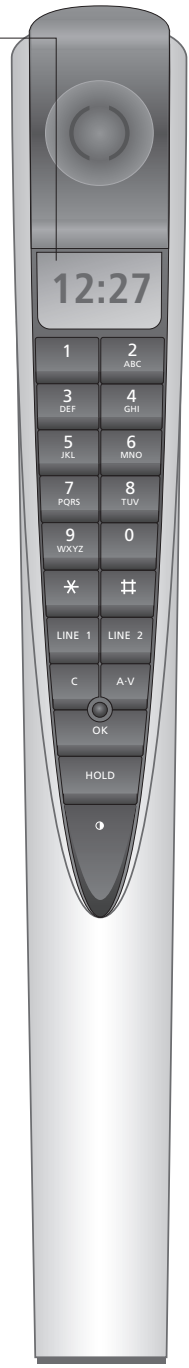
Press to select a line to use for a new call, switch to a call on another line or resume a call on hold. **LINE 1** **LINE 2**

Delete the most recent key entry or move one level back in the menu system. Press and hold to exit a function completely. **C**

Used with the Track point to adjust the volume of Bang & Olufsen audio or video systems. **A·V**

Place a call on hold. **HOLD**

Start and end a call. Press and hold to switch BeoCom 2 on or off completely. ◑



The handset display

Open the display...

> Press **OK** while the handset is in standby.

> Push the **Track point** down to view options in the display.

> Press **OK** to select an option.

Options in the main menu:

Intercom... Make an internal call, that is, a call to another handset in your phone system. You can also make an intercom call to all handsets. For further information about the intercom, refer to the chapter *'2-line use'* on page 28 in the Guide.

Redial list... See the list of outgoing calls. Refer to the chapter *'Use Redial'* on page 8 in the Guide.

Caller ID list... See the list of calls received. Refer to the chapter *'Use Caller ID'* on page 10 in the Guide.

Delete lists... Delete the content of the Caller ID list or the Redial list. You must choose a line before deleting a list for that line. Refer to the chapter *'Delete the content of the Caller ID and Redial lists'* on page 26 in the Guide.

Silence?... Mute the handset ringer. Refer to the chapter *'Silence the handset ringer'* on page 12 in the Guide.

Settings... Activate, adjust or deactivate functions. Refer to the chapter *'Select settings for daily use'* on page 32 in the Guide.

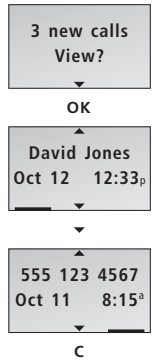
Display of new, unanswered calls

While the handset is in standby, a menu in the display informs you of any unanswered calls you have received. The menu disappears when you have seen the calls, and the call information is moved to the Caller ID list.

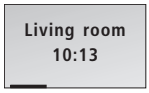
If you have set a primary line for outgoing calls, only new calls on this line are shown. Otherwise, calls on both lines are shown.

If you have new, unanswered calls...

> The display informs you of the number of new, unanswered calls you have received, and prompts you to view the calls.
> Press **OK** to see the number, the time and the date of the newest call. If the name is stored in the Phonebook, the name is shown instead of the number.
> Push the **Track point** down to see the other calls.
> When you have seen the new calls, press **C** to leave the menu.



If you wish to bring up the main menu without viewing new call information, simply move the Track point.



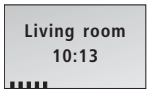
Display information in standby – examples

> The handset (named 'Living room') is in standby and line 1 is selected – normal display.

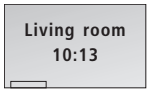
> The handset is not registered. Refer to the chapter *'Register a handset to a base'* on page 5.

> Two unanswered calls received. Refer to the previous page for more information.

> The phone is silenced. Refer to the chapter *'Silence the handset ringer'* on page 12 in the Guide.



> Line 1 is busy. Press ◑, then **OK** to 'break in' on the call.



> Another handset has a call on hold on line 1. Press ◑ to transfer the call to your handset.

Troubleshooting via the display – the *Alert* menu

If conditions exist which affect the optimal use of your phone, the display backlight flashes and *Alert* appears in the display while the handset is in standby. *Alert* remains in the display as long as the conditions apply.

'Alert' appears in the display...

> Press OK to be able to view the cause of the alert.
> Push the Track point down to see if other conditions apply.
> Press OK to be able to adjust relevant settings, if available.
> Push the Track point up or down to adjust settings, and press OK to store them.

If you wish to bring up the main menu without viewing the alert, simply move the Track point.

Placement and cleaning

Placement
The phone must not be placed in damp, dusty or polluted surroundings and should not be exposed to direct sunlight or liquids. Avoid the handset charging contacts touching metal or greasy parts.

Clean BeoCom 2
Clean your BeoCom 2 with a soft, damp cloth with a few drops of mild detergent added. To clean the charging contacts of charger and handset – and only these parts – use a cotton swab and isopropyl alcohol. Do not use isopropyl alcohol to clean any other part of the charger or handset!

Note that the surface of the handset may be damaged by rough treatment, such as knocking and scraping against hard or rough surfaces.

BeoCom 2 can only be used with the Bang & Olufsen accessories shown:
- *Table charger*
- *Wall charger*

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Technical specifications, features and the use thereof are subject to change without notice.

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